

CALLERLAB ADVANCED PROGRAM

December 21, 2016

<u>A1 PROGRAM</u>	<u>A2 PROGRAM</u>
Any Hand Concept (Anything) and Cross / (Named Dancers) Cross As Couples Concept Belles and Beaus (couple only) Brace Thru (formerly Half Breed Thru) Cast A Shadow Chain Reaction (1/4 tag only) Clover and (Anything) / Cross Clover and (Anything) Cross Over Circulate Cross Trail Thru Cycle And Wheel Double Star Thru / Triple Star Thru Ends Bend Explode and (Anything) Explode The Line Fractional Tops Quarter Top Half the Top Three Quarter Top Grand Follow Your Neighbor Horseshoe Turn Lockit Mix Pair Off Partner Hinge Partner Tag Pass In/Out Pass the Sea Quarter In/Out Quarter Thru / Three Quarter Thru Grand Quarter Thru / Grand Three Quarter Thru Right (Left) Roll to a Wave Scoot and Dodge Six-Two Acey-Deucey Split Square Chain Thru Split Square Thru Square Chain Thru Step and Slide Swap Around / Reverse Swap Around Transfer the Column Triple Cross/Double Cross Triple Scoot Triple Trade Turn and Deal Wheel Thru / Left Wheel Thru	All 4 Couples / All 8 Concept, such as: All 4 Couples Right and Left Thru All 4 Couples Star Thru All 4 Couples Chase Right All 8 Swing Thru All 8 Switch the Wave All 8 Walk and Dodge All 8 Mix Checkmate the Column Diamond Chain Thru Hourglass Formation: Hourglass Circulate Cut/Flip the Hourglass In/Out Roll Circulate Mini-Busy Motivate Pass and Roll Pass and Roll Your Neighbor Peel and Trail Recycle (facing couples) Remake Family Remake Grand Remake Remake The Thar Scoot and Weave Scoot Chain Thru Single Wheel Slip / Slide / Swing / Slither Spin the Windmill Split/Box Counter Rotate Split/Box Transfer Swing and Mix Switch the Wave Switch to a Diamond/Hourglass (waves only) Trade Circulate Trail Off Transfer and (Anything) Zig Zag / Zag Zig

In an Advanced Dancing program, dancers are expected to understand the Mainstream, Plus and Advanced calls from most, but not necessarily all, formations, positions and arrangements. Dancers are also expected to understand the concept of calls they dance.

The Preface of the CALLERLAB Advanced Definitions contains important information regarding such rules as Facing Couple Rule; Ocean Wave Rule; Right Shoulder Rule; Split vs. Box; How dancers are named; Starting Formations; Glossary of Description Terms; etc. All callers that call the Advanced Program should be thoroughly familiar with the Preface and should be able to explain how these rules are used at the Advanced Program to their dancers.

In Advanced dancing, the "left" version of the calls is part of the program even though they are not explicitly listed.

TEACHING ORDER FOR THE A1 AND A2 PROGRAMS

Revised December 15, 2015

<u>A1 PROGRAM</u>	<u>A2 PROGRAM</u>
Belles and Beaus (couple facing only)	Single Wheel
Brace Thru (formerly Half Breed Thru)	In Roll Circulate
Cross Trail Thru	Slip
Triple Trade	Scout and Weave
Triple Scoot	Split/Box Counter Rotate
Grand Follow Your Neighbor	Swing
Quarter Thru	Swing and Mix
Wheel Thru	Trade Circulate (from ocean waves)
Turn and Deal (two-faced lines, lines facing out)	Motivate
Pass In/Out	Switch the Wave
Chain Reaction (1/4 tag only)	Pass and Roll
Mix	Scout Chain Thru
Lockit	Slide
Right (Left) Roll to a Wave	Recycle (facing couples)
Cast A Shadow	Spin the Windmill
Six-Two Acey-Deucey	Out Roll Circulate
Clover and (Anything)	Switch to a Diamond (from waves only)
Turn and Deal (ocean waves & other lines)	Hourglass Circulate
Quarter In/Out	Cut the Hourglass
Cross Over Circulate (two-faced lines)	Flip the Hourglass
Partner Tag	Pass and Roll Your Neighbor
Partner Hinge	Trade Circulate (from two-faced lines)
Horseshoe Turn	Zig Zag / Zag Zig
Pass the Sea	Checkmate the Column
Split Square Thru	Mini-Busy
Step and Slide	Slither
Transfer the Column	Trail Off
Cross Over Circulate (ocean waves & other lines)	Remake Family
Swap Around	Remake
Explode The Line	Grand Remake
As Couples Concept	Remake The Thar
Ends Bend	Switch to an Hourglass (from parallel waves only)
Square Chain Thru	Split/Box Transfer
Scout and Dodge	Diamond Chain Thru
Double Star Thru	Peel and Trail (from completed double pass thru)
Left Wheel Thru	Peel and Trail (from columns)
(Anything) and Cross	Transfer and (Anything)
(Named Dancers) Cross	All 4 Couples / All 8 Concept, such as:
Fractional Tops	All 4 Couples Right and Left Thru
Three Quarter Thru	All 4 Couples Star Thru
Triple Star Thru	All 4 Couples Chase Right
Cycle And Wheel	All 8 Swing Thru
Grand Quarter Thru	All 8 Switch the Wave
Grand Three Quarter Thru	All 8 Walk and Dodge
Explode and (Anything)	All 8 Mix
Pair Off	
Reverse Swap Around	
Cross Clover and (Anything)	
Any Hand Concept	
Split Square Chain Thru	
Triple Cross/Double Cross	

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